

Bene Cumberland - an antisocial detective in a trenchcoat

You're a consulting detective; you help the police when they're out of their depth, which is always. You've solved countless crimes with your sharp eyes and keen deductive skills, but things have been rather boring lately; the criminals these days have been utterly lacking in intelligence and creativity. That is, until the Constellation Killer made their appearance; committing completely unconnected murders one after another, leaving no trace of their identity or whereabouts, they've left the police utterly baffled; you and your companion Marti Fredericks have made some headway on tracking them down, but they're still quite a few steps ahead of you, and they've started taunting you with cryptic messages. The Constellation Killer may be the most ingenious criminal you've encountered yet; it's been ages since you've had this much fun.

You and Marti had finally managed to track the Killer to a theater, and were hard on their trail. They're a clever one, using disguises and social engineering to get into places they shouldn't be. But suddenly the building started to fill with smoke, and the next thing you knew, you were in a desert of some sort. This seems to be the afterlife; fascinating! Marti was with you at the theater, so they're undoubtedly dead as well; they must be around here somewhere. There are several other people here with you; maybe you can figure out what happened to the theater and what this place is. There's also a chance one of these people might be the killer; but which one? Fredericks, the game is on!

Goals

- Find Marti
- Figure out how everyone died
- Identify the Constellation Killer
- Find out how the afterlife works

Start in the Desert (Room B)